The following books relate specifically to the theorists and theoretical approaches included in the specification.

Representation: Cultural Representations and Signifying Practices by **Stuart Hall**, Jessica Evans and Sean Nixon. Published by Sage Publications Ltd; 2nd edition (30 April 2013); ISBN 9781849205634 Comprehensive and in-depth study of representation, theoretical approaches and also a focus on semiotics.

Media, Gender and Identity: An Introduction by **David Gauntlett**. Published by Routledge; 2nd edition (18 March 2008); ISBN 9780415396615

Simulacra and Simulation (The Body in Theory: Histories of Cultural Materialism) by **Jean Baudrillard** (Author), Sheila Glaser (Translator). Published by University of Michigan Press; 1st edition (31 Dec. 1994); ISBN: 978-047206

Gender Trouble: Feminism and the Subversion of Identity by **Judith Butler**. Published by Routledge; new edition (12 May 2006); ISBN: 9780415389556.

Feminist Media Studies by Lisbet Van Zoonen. Published by Sage Publications Ltd; 1st edition (19 May 1994); ISBN: 978-0803985544

Feminism is for Everybody: Passionate Politics by **Bell Hooks**. Published by Pluto Press; Old edition (20 Oct. 2000); ISBN: 978-0745317335

Feminist Theory: From Margin to Center by **Bell Hooks**. Published by Pluto Press; New edition (20 May 2000); ISBN: 978-0745316635

After Empire: Melancholia or Convivial Culture? by Paul Gilroy. Published by Routledge; 1 edition (23 Sept. 2004); ISBN: 978-0415343084

Power Without Responsibility: Press, Broadcasting and the Internet in Britain by **James Curran and Jean Seaton**. Published by Routledge; 7th edition (20 Aug. 2009); ISBN: 978-0415466998

Media Regulation: Governance and the Interests of Citizens and Consumers by Peter Lunt and Sonia Livingstone. Published by Sage Publications Ltd; 1st edition (14 Jan. 2012); ISBN: 978-0857025708

The Cultural Industries by **David Hesmondhalgh**. Published by Sage Publications Ltd; 3rd edition (26 Dec. 2012); ISBN 978-1446209264

Textual Poachers: Television Fans and Participatory Culture by **Henry Jenkins**. Published by Routledge; 2nd edition (5 Dec. 2012); ISBN: 978-0415533294

Fans, Bloggers, and Gamers: Exploring Participatory Culture: Essays on Participatory Culture by **Henry Jenkins**. Published by NYU Press; (1 Sep 2006); ISBN: 978-0814742853

Web-based resources for theories/theoretical approaches

David Gauntlett's website(http://theory.org.uk/) covers a range of theories and theorists with substantial context and links to further articles and interviews, e.g. a section on **Judith Butler** http://www.theory.org.uk/but-int1.htm; http://www.theory.org.uk/ctr-butl.htm

Daniel Chandler's website (http://visual-memory.co.uk/daniel/media/) covers a range of theories and theoretical approaches, including:

Cultivation theory (Gerbner) http://visual-memory.co.uk/daniel/Documents/short/cultiv.html

Semiotics http://visual-memory.co.uk/daniel/Documents/S4B/

Introduction to genre theory

http://visualmemory.co.uk/daniel/Documents/intgenre/chandler_genre_theory.pdf

Henry Jenkins' blog covers a wide range of media forms – mostly based around fandom: http://henryjenkins.org/

Clay Shirky: video talk on 'end of audience' at LinkedIn's Brand Connect 12 in New York: https://www.youtube.com/watch?v=-8ChDh-_y8Q

Textbooks and resources for learners

WJEC Eduqas Media Studies for AS and A level by Christine Bell and Lucas Johnson. Published by Illuminate Publishing – date TBC

The Media Students' Book by Gill Branston and Roy Stafford. Published by Routledge; 5th edition (27 May 2010) ISBN: 9780415558426

Media Studies: Text, Production, Context by Paul Long and Tim Wall. Published by Routledge; 2nd edition (27 Jul 2012); ISBN: 9781408269510

Narrative and Genre: Key Concepts in Media Studies by Nick Lacey. Published by Palgrave Macmillan (22 Feb. 2000); ISBN: 978-0333658727

Image and Representation: Key Concepts in Media Studies by Nick Lacey. Published by Palgrave Macmillan (15 April 2009); ISBN: 978-0230203358

Media, Institutions and Audiences: Key Concepts in Media Studies by Nick Lacey. Published by Palgrave Macmillan (7 May 2002); ISBN: 978-0333658703

An Introduction to Theories of Popular Culture by Dominic Strinati. Published by Routledge; 2rd edition (26 Feb 2004); ISBN: 0415235006 Covers a lot of theoretical perspectives including Structuralism (Barthes and Levi-Strauss), feminist theory and postmodernism.

Media Magazine - published quarterly by The English and Media Centre. Available on subscription only – for institutions or individuals. Covers a range of media issues, theories and texts with articles written by academics, media professionals, teachers and students.

Books, articles and web-based resources for specific media forms

Music Video

Dancing in the Distraction Factory: Music Television and Popular Culture by Andrew Goodwin. Published by University of Minnesota Press (31 Dec. 1992); ISBN: 978-0816620630

Experiencing Music Video: Aesthetics and Cultural Context Paperback by Carol Vernallis. Published by Columbia University Press (5 Sep 2004); ISBN: 978-0231117999

Article: Audio-visual poetry or a commercial salad of images? By Sven Carlsson. http://filmsound.org/what_is_music_video/

Music Video and the Politics of Representation (Music and the Moving Image) by Diane Railton and Paul Watson. Published by Edinburgh University Press (7 Jul 2011); ISBN: 978-0748633234

Television

National Media Museum – various articles and resources related to TV history (e.g. history of TV advertising) and technology. Useful for background information. https://blog.scienceandmediamuseum.org.uk/category/television-and-radio/

British Film Institute *Screenonline* resource – guide to British TV industry, history, genres etc. http://www.screenonline.org.uk/tv/index.html

Information about the BBC/Public Service Broadcasting http://www.bbc.co.uk/aboutthebbc/insidethebbc/whoweare/ataglance

Article about funding and other issues in relation to *The Bridge*: https://ec.europa.eu/programmes/creative-europe/content/creative-europe-backs scandinaviancrime-saga_en

Life on Mars: From Manchester to New York (Contemporary Landmark Television) edited by Stephen Lacey and Ruth McElroy. Published by University of Wales Press (15 March 2012); ISBN: 978-0708323595

The Television Genre Book by Glyn Creeber. Published by BFI Palgrave Macmillan; 3rd edition (17 Aug. 2015); ISBN: 1844575268

Advertising

History of advertising in the USA: http://adage.com/article/adage-encyclopedia/history-1950s/98701/

Jean Kilbourne (creator of *Killing Us Softly: Advertising's Image of Women* film series) discusses the issue of female body image in advertising and the potential effects that images of unrealistically thin and flawless women can have in society:

https://www.youtube.com/watch?annotation_id=annotation_493134379andfeature=ivandsrc_vid=PTlmho_RovYandv=iWKXit_3rpQ

Online

Articles related to blogging: http://www.independent.co.uk/news/people/zoella-manager-on-whatbrands-ask-youtubers-to-do-a7181251.html https://www.theguardian.com/culture/2017/feb/24/zoe-sugg-zoella-the-vlogger-blamed-for-decliningteenage-literacy

https://www.ft.com/content/fa5e47c6-0d9b-11e4-815f-00144feabdc0

Video Games

The Videogame Business by Randy Nichols. Published by BFI Palgrave Macmillan (Aug 2014); ISBN: 9781844573172

VideoGames by James Newman. Published by Routldege (2004); ISBN: 0-415-28192-X Assassin's Creed III: Liberation review: http://metro.co.uk/2014/01/15/assassins-creed-liberation-hdreview-girl-fight-4264164/

Interview with writer about the process of creating the game:

Interview with composer of music for the game

http://www.gamezone.com/originals/interviewassassin-s-creed-iii-liberation-composer-winifred-phillips

Radio

Information about the BBC/Public Service Broadcasting: http://www.bbc.co.uk/aboutthebbc/insidethebbc/whoweare/ataglance

BBC Radio 4's service licence document, covers Radio 4's specific remit:

http://downloads.bbc.co.uk/bbctrust/assets/files/pdf/regulatory_framework/service_licences/radio/2016/radio4_apr16.pdf

Articles about the launch of Late Night Woman's Hour:

https://www.theguardian.com/media/2016/jan/27/late-night-womans-hour-become-permanent-radio-4-fixture

http://www.bbc.co.uk/mediacentre/latestnews/2016/late-night-womans-hour

https://www.spectator.co.uk/2015/09/late-night-womans-hour-assumes-that-all-women-think-aboutis-dating-desire-and-drinking/#

The history of Woman's Hour: http://www.bbc.co.uk/programmes/p0165mfd

http://www.telegraph.co.uk/women/life/jane-garvey-looks-back-on-70-years-of-womans-hour-andwhy-men/

RAJAR – audience figures for radio: http://www.rajar.co.uk/listening/quarterly_listening.php

The following Media Practice handbooks published by Routledge include information about industry processes and practices (potentially useful for production work), as well as critically reflecting on the media forms.

The Videogames Handbook by James Newman and Iain Simons. Published by Routledge; new edition (1 Jan. 2017); ISBN: 9780415383530

The New Television Handbook by Patricia Holland. Published by Routledge; 5th edition (19 Dec. 2016); ISBN: 9781138833517

The Newspapers Handbook by Richard Keeble and Ian Reeves. Published by Routledge; 5th edition (26 Aug. 2014); ISBN: 9780415666527

The Magazines Handbook by Jenny McKay. Published by Routledge; 3rd edition (11 Feb. 2013);ISBN: 9780415617574

The Advertising Handbook by Helen Powell, Jonathan Hardy, Sarah Hawkin, Iain Macrury. Published by Routledge; 3rd edition (22 May 2009); ISBN: 9780415423113

The Radio Handbook by Carole Fleming. Published by Routledge; 3rd edition (17 July 2009); ISBN:9780415445085

The Digital Media Handbook by Andrew Dewdney and Peter Ride. Published by Routledge; 2nd edition (29 Oct. 2013); ISBN: 9780415699914

Websites of regulatory bodies in the UK

Ofcom – television and radio (including video-on-demand services) https://www.ofcom.org.uk/tvradio-and-on-demand

BBFC – film (theatrical and DVD, also digital/streaming), music videos (pilot scheme) http://www.bbfc.co.uk/

IPSO – magazines and newspapers https://www.ipso.co.uk/

IMPRESS - press regulator http://impress.press/

ASA – advertising https://www.asa.org.uk/About-ASA/About-regulation.aspx

VSC – video games http://videostandards.org.uk/VSC/